

CAMP KARANKAWA



LEADER'S GUIDE

WELCOME TO CAMP KARANKAWA

Welcome to Camp Karankawa! There will be so many fun activities and new experiences at camp and your leaders and Camp Staff are here to help you! Bay Area Council programs are organized and put on by volunteers in BSA. Some programs are run by Scouts BSA youth and their leaders. If you need assistance or have questions, just ask us.

SCHEDULE

Friday Night – Registered Campers Only

5-8 p.m. Check-In – **Cub Pavilion (Cub Events) - Leader's Lodge (Scouts BSA Events)**

9 p.m. Orientation Meeting (1-2 Adults per unit) – **Cub Pavilion (Cub Events) - Leader's Lodge (Scouts BSA Events)**

9 p.m. Gates Close

10 p.m. Staff Meeting – **Cub Pavilion (Cub Events) - Leader's Lodge (Scouts BSA Events)**

10 p.m. Lights Out/Gates Close

Saturday – All Attendees

8 a.m. Gates Open

8-9 a.m. Check In for Saturday arrivals – **Cub Pavilion (Cub Events) - Leader's Lodge (Scouts BSA Events)**

8:30 a.m. Opening Ceremony – **Flag Field of Cub Frontier**

9 a.m. – Noon *Program Activities*

Noon Lunch Break / Trading Post Open – All program areas closed

1-5 p.m. *Program Activities*

5:15 p.m. Closing Flags

5:30 p.m. Dinner in your campsite

7 p.m. *Evening Program Campfire* – **Cub Pavilion (Cub Events) - Council Fire Ring (Scouts BSA Events)**

9 p.m. Return to campsite or Home

10 p.m. Gates Close

Sunday – All Saturday Night Campers

8 – 10 a.m. Check-Out – **Cub Pavilion (Cub Events) - Leader's Lodge (Scouts BSA Events)**

(Remember to pick up your Medical Forms)

8:30 a.m. Scouts Own Worship Service – Camp Karankawa Chapel

9-11 a.m. Pack Up

11 a.m. Gates Close

Week-Long Camps Evening Schedule

Friday Night – Camp set-up

Saturday – Game Night & Cracker Barrel

Sunday – Merit Badge & Cracker Barrel

Monday – Scoutmaster/Staff Dinner, Skit & Song Campfire, OA Call Out, Wood Badge Beadings

VISITORS

All camp leaders, Scouts, and staff must check in and out when arriving to or leaving from camp. Camp programs are designed and intended for registered members and the adult leaders who will be working with them. Other family members (including siblings or other youth-aged relatives) must be registered members of the BSA, or if they would like to camp or participate in the program, they must do so through Cub Scout Family Camping only. Visitors to Scouts BSA programs will be asked to stay in the Leader' Lodge at all times with a designated wristband.

CAMPSITES

Your campsite assignments will be emailed to leaders within 72 hours before the event. Our goal is for camp to be available to all Scouts who wish to enjoy our camp experience. As such, units may be required to share campsites.

PACKING LIST

Week-end events (72 hours or less)

- [Health Form A, B 1&2](#)
- Class A uniform & Class B t-shirt
- Closed-toed shoes (no Crocs allowed)
- Patrol Flag
- Pen, paper, fun books
- Camp chair
- Reusable water bottle or canteen
- Tent, sleeping bag, sleeping cot, and ground tarp
- Food, if not provided
- Cooking gear
- Day pack
- Tools - flashlight, knife (Must have Whittling Chip)
- First Aid kit
- Sunscreen
- Rain gear, if needed
- Light jacket or hoodie (if needed)
- Hat or cap
- Bug spray
- Toiletries, towel, Ziplock bags for dry or dirty clothes
- Swimsuit (if aquatics are offered, no bikinis)
- Money for Trading Post

Week-long camps 72 hours or more

- [Health Form A, B 1&2, C](#)
- Official Roster showing all attending adults & Scouts
- Signed Field Trip form
- Class A uniform & Class B t-shirt
- Closed toes shoes (no Crocs allowed)
- Scout handbooks, pen, paper
- Patrol Flag
- Camp chair
- Reusable water bottle or canteen
- Tent, sleeping bag, sleeping cot, and ground tarp
- Food, if not provided
- Cooking gear
- Day pack
- Tools - flashlight, knife (Must have Whittling Chip)
- First Aid kit
- Sunscreen
- Rain gear, if needed
- Light jacket or hoodie (if needed)
- Hat or cap
- Bug spray
- Toiletries, towel, Ziplock bags for dry or dirty clothes
- Swimsuit (if aquatics are offered, no bikinis)
- Money for Trading Post

FIRST AID/MEDICAL

ALL medication for both youth and adults must be kept with the troop and dispensed appropriately by the designated adult. The adult designated to dispense youth medication is required to complete the Routine Drug Administration Record and be prepared for the camp medic to review it. The medic can be reached in the health lodge at the Dining Hall or by anyone with a walkie talkie. Battery power for medical devices is allowed in certain areas. Consult the Camp Range or Medic.

LATE ARRIVALS & EARLY CHECK-OUT

Anyone arriving late or leaving early must sign in and out at the registration desk. If leaving early, you must fill out the Camper Release form and have it signed by your leader.

LEADERSHIP

All units must have proper adult leadership in camp at all times and must follow ALL YOUTH

PROTECTION GUIDELINES. No one-on-one contact between adult leaders and youth members is allowed.

BUDDY SYSTEM

Scouts must be instructed to use the buddy system when hiking or exploring around camp and are encouraged to inform their leaders of their plans when leaving their campsite.

QUIET HOURS

Quiet hours are 10 p.m. to 6 a.m.

STAFF CABINS

Cabins are reserved for staff only. Scouts and adult leaders cannot enter cabins.

WEATHER & EMERGENCIES

Be Prepared! Please pack rain gear and extra clothing for your Scout. Secure your tent. Ensure tents are properly guy-lined to prevent rain from entering. In the event of Heavy Downpours:

- Follow Instructions. Program staff will provide clear directions in case of heavy rain. The designated Shelter-in-place area is the Dining Hall/HEC. If heavy rain is short-lived, we'll take temporary shelter and resume activities once it passes. We may relocate activities and make minor adjustments to ensure everyone's safety and enjoyment.
- In the event of an emergency evacuation, everyone should report to the Pavilion behind the Dining Hall/HEC.
- Emergency Drills - When you hear the camp bell, you must IMMEDIATELY assemble your unit at the flag poles in front of the Dining Hall/HEC and have a head count ready. Instructions by supervised staff will follow.
- Intruder – Contact the Camp Directors immediately. Do not approach them directly, let staff handle this situation. Remove youth. Do not lose sight of the intruder if possible.

PHONES & WIFI

Phones can be a great way to enhance an outdoor Scouting experience, but they can be a challenge to manage. Phones are only to be used by adults or youth if your unit leader approves of them. Wifi is available while at camp for educational purposes. Please visit the Leader's Lodge for login information.

PROGRAMS

AQUATICS (Not available at every camp)

Scouts must follow all aquatics safety rules. No running near water-front areas. Proper swimming attire must be worn at all times. No bikinis. One-piece swimsuits only. Proper adult leadership will be provided by camp staff if it is a council-sponsored program, otherwise units must provide their own adult supervision per the NCAP standards.

CYCLING (Weekend Camping Only)

Adult leaders and Scouts may bring bikes to camp as long as you follow camp bike safety policies. Bike riders must follow all traffic regulations and stay off the grass. Failure to comply with these regulations will result in the loss of riding privileges. (Advanced approval is required.)

- Only big tire bikes are allowed.
- Industry-approved helmets MUST be worn at all times.

- Ride on the right side of the road and stop at ALL stop signs.
- Ride only on roads or approved trails. If you are caught riding across the grass, we will revoke your bike riding privileges.
- Do not exceed speed limits.
- Bikes must be parked upright in designated areas or out of normal traffic paths.
- No biking allowed after sunset.

HANDICRAFTS

At the handicrafts area, Scouts will get the opportunity to have hands-on experience in Leatherwork, Metalwork, Pottery, Welding, Woodcarving and more. (Not all handicrafts are available at each campout.)

HIKING

The Nature Trail is marked by tree identifiers and is a fun addition for Scouts to enjoy nature. Visit www.bacbsa.org/camp-karankawa to download the Nature Trail hiking map.

SHOOTING SPORTS

Camp offers four different Shooting Sports: Archery, Shotgun, Slingshot, and Tomahawks. No personal firearms or ammunition allowed on camp property.

RULES

Rules are made for the safety of campers, protection of equipment, and to provide fairness to all.

SANDALS/SHOES - It is the policy of the Bay Area Council that closed-toed shoes must always be worn at camp, except while at the waterfront area and shower house.

VEHICLES - The camp speed limit is 10 mph. No passengers will be permitted in the beds of trucks. All passengers must be seated inside the vehicle. Seatbelt use is required in camp in accordance with national policies. We require that you keep your vehicle in the designated parking areas at all other times. Limiting the amount of driving that goes on in camp makes the trails safer for all of us.

LEAVE NO TRACE/TRASH DISPOSAL - Camp has been used and enjoyed by Scouts for many years. As caretakers of this property, we ask that you be aware of your impact on the land so future generations can enjoy our camp. Please dispose of all litter by placing ALL trash in a bag and drop it at the dumpster near Cub World on your way out of camp. It is everybody's job to keep camp litter-free. If you are at a week-long camp, trash pickup is near the Scout bathhouse, to be picked up by 5 p.m. each day.

CAMPFIRES - Campfires are permitted unless a burn ban is in effect. Firewood is provided. You may only gather small, dead branches and sticks around your campsite. Camp is a great place to teach Scouts fire safety. Each unit should complete and use the Unit Fireguard Chart. These will be provided at camp. Fires must always be attended. There are two 5-gallon buckets at the entrance to each campsite. Your campsite fire barrel should always be filled with water. Please refill if it is empty. If a fire is out of control, the Camp Ranger is the only one designated to handle it. As a leader, it is your job to account for and evacuate your Scouts. Unit-supplied gas stoves may be used under adult supervision. No open flames in tents are allowed. No candles, portable heaters, or generators are allowed. Propane stoves and lanterns are allowed.

SMOKING/VAPING - Adults are not permitted to smoke around Scouts, in buildings or tents. A designated smoking area is provided between the Leader's Lodge and Flop Jackson parking area, or in your personal vehicle only.

WEAPONS, FIREARMS & KNIVES - It is the policy of the Bay Area Council that no hunting, sheath knives, fixed-blade knives, switch blades are allowed at camp. No personal firearms or ammo are allowed. No fireworks of any kind are permitted in camp.

ALCOHOL & DRUGS - Alcohol and federally declared illegal drugs/substances are not allowed at any time.

PETS - No pets are allowed in camp.

PERSONAL PROPERTY - Camp does not assume responsibility for damage or loss of any personal property.

DRONES - Camp requires all use of drones to be in compliance with FAA regulations, including keeping them within line of sight, flying no higher than 400 feet, and not to be flown directly over large gatherings of people. Do not conduct surveillance or photograph people in areas where there is an expectation of privacy without the individual's permission. Campers must comply with Scouting America Drone Standards. (Advanced approval is required.)

PHOTOS AND VIDEOS - Pictures and videos may be taken of your Scouts while at camp but you must follow Youth Protection Guidelines at all times.

SOCIAL MEDIA - We have Facebook. We do post videos and pictures of Scouts at camp. If you have photos or videos that you would like us to share, please email them to the Camp Ranger.

WEEKEND RESERVATIONS

- In-Council Units, \$35 non-refundable deposit.
- Out-of-Council Units, \$35 non-refundable deposit + \$10 per participant.

Visit www.bacbsa.org/camp-karankawa to download the reservation form.

VOLUNTEERS

The goal is to maintain the spirit, traditions, and memories of the camp both past and present, to provide a means for volunteers of Camp Karankawa to maintain affiliation with each other and with the camp. Volunteers contribute to the continued maintenance and development of the camp. Volunteer opportunities are open to all past and current camp staff, campers, or anyone who has an interest. To volunteer or make a donation, please email the Camp Ranger.

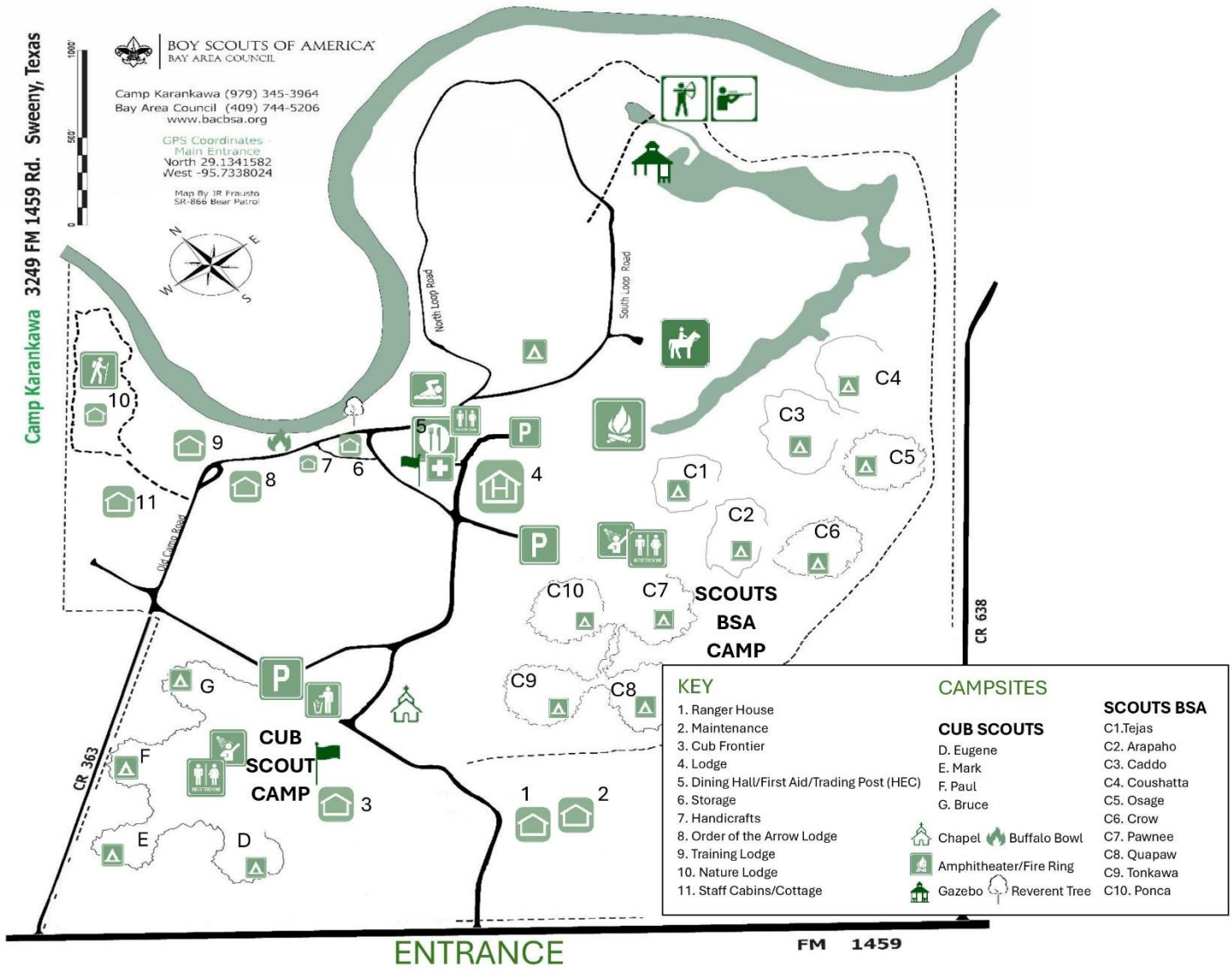
Camp Karankawa 3249 FM 1459 Rd., Sweeny, TX 77480 - 979.345.3960

Bay Area Council 3020 53rd St., Galveston, TX 77551 - 409.744.5206 www.bacbsa.org

FACEBOOK: @CampKarankawaBAC

WIFI:





EMERGENCIES

Camp Ranger DK Hopwood – 979-248-4330, donald.hopwood@scouting.org

Scout Executive Charlie Tinsley – 409-795-8023, charlie.tinsley@scouting.org

CAMP DIRECTOR: _____

PROGRAM DIRECTOR: _____

MEDIC: _____

Medical or Fire Emergencies 911

Poison Control 1-800-221-1222

Brazoria County Sherriff Dept. (non-emergency) 979-849-2441

Sweeny Community Hospital (non-emergency) 979-487-9070

Old Ocean Volunteer Fire Dept. (non-emergency) 979-487-9077