Bay Area Council Webelos Woods 2024



Event Guide

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Webelos Woods Weekend Camp Introduction

Thank you for registering for the 2024 Bay Area Council Webelos Woods! We look forward to a great event! There will be so many fun activities and new experiences this weekend! Your Camp Staff are here to help you!

This event is designed to help grow the enthusiasm for Scouting as your Webelos and Arrow of Light Scouts get closer to crossing over to Scouts BSA. The stations of this event are primarily run by current Scouts BSA youth with adult oversight. We ask that you respect the program and do not become involved in the stations. Doing so would defeat the purpose of this camp.

Please remember as you are entering camp to monitor your vehicle speed (10 mph max) and follow the directions of parking personnel.

The registration fee for each Webelos or AOL Scout includes activities, supplies, Saturday dinner, Sunday breakfast, and a patch.

You must have successfully registered for Webelos Woods to take part in the program.

There are NO Walk-Ins, and we will turn non-registered people away.

Camp Admittance

You must complete the check-in process at Webelos Woods to obtain your campsite location and wristband.

If you do not have a wristband on, you will be taken to Check-in. If you are not registered, you will be directed off camp property.

Friday Arrival at Camp

No one other than staff will be allowed through the gates before 5:00 PM. The gates will be open on **FRIDAY at 5:00.** Arrive no later than **9:00 PM** on Friday. The gates will re-open again for check-in at 7:00 AM on Saturday.

CAMP SPEED IS 10 mph - maximum.

Check-In for Overnight Campers

- 1. Enter Camp Karankawa at main entrance. Drive SLOW (10 mph max) and follow the directions of traffic control staff.
- 2. Check-in at the L2 parking area
 - a. BRING your health forms to turn in.
 - b. Determine where your unit's campsites will be located.
 - Attendance wrist bands will be given. (MUST be worn while at camp.)
- 3. Unload vehicle and Setup campsite.
- 4. Designate 1-2 primary unit leaders to attend Camp Orientation on Friday night.

Saturday Day Arrivals Check-In

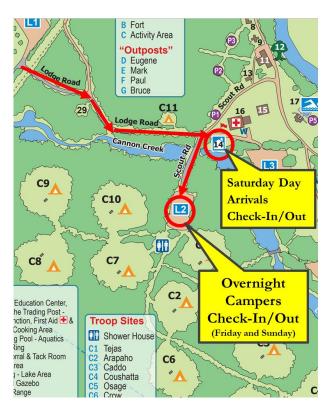
- 1. Enter Camp Karankawa at the main entrance.
- 2. Drive SLOW (10 mph max) and follow the directions of traffic control staff.
- 3. Park your vehicle in the **Flop Jackson** parking lot.
- 4. Check in at the Leaders Lodge. (every participant)
 - a. BRING your health forms to turn in.
 - b. Attendance wrist bands will be given. (MUST be worn while at camp.)

Parking

Primary parking for campers is the perimeter of L2. Troop trailers may park in the middle area of the "Troop Area" (L2) parking lot.

Handicapped parking will be made available for those vehicles registered as handicapped. Trailer parking is extremely limited and will be assigned by a parking Staff attendant. Please make sure you park in your assigned area and avoid having to move your vehicle until you leave camp. Please obey all signs while out at camp.

Once you have entered the gates there is no need to rush. STAY ALERT! There will be people walking up and down the roads. Our camp roads are also WALKWAYS. **No parking on the camp road for emergency compliance.**



Webelos Woods Schedule

Friday Night – Registered Campers Only

5:00 pm GATES OPEN / Friday arrival attendees set up camp.

A SCOUT IS HELPFUL, KIND AND COURTEOUS – PLEASE FOLLOW THE CHECK-IN AND PARKING PROCEDURES COVERED IN THIS GUIDE UPON CAMP ENTRY.

5:00 - 9:00 pm Registration/Check-In for campsite location - Leaders Lodge

9:00 pm Webelos Woods Pack Orientation Meeting (1-2 Adults per unit) – Leaders Lodge

(EVERY UNIT MUST SEND A LEADER OR TWO TO THIS MEETING).

9:00 pm Gates Close (NO admittance until 7 am Saturday)

10:00 pm Webelos Woods Staff Meeting – Leaders Lodge

10:00 pm Lights Out

Saturday – All Webelos Woods Attendees

6:30 am Reveille

7:00 am GATES OPEN / Saturday arrival attendees

7:00 am – Participants prepare breakfast in sites.

7:00 – 9:00 am Registration/Check In for event Wrist Bands – Front Parking Area

8:00 am Webelos Woods Opening Ceremony – Flag Field of Health & Education Center

8:15 am – 4:00 pm Program Activities

4:30 pm – Dinner preparation

6:30 pm - Webelos Woods Closing Ceremony

6:45 pm – Dinner clean-up

8:00 pm - Evening Program Campfire

9:00 pm - Return to campsite or Home.

10 pm - GATES CLOSE

Sunday – All Webelos Woods Saturday Night Campers

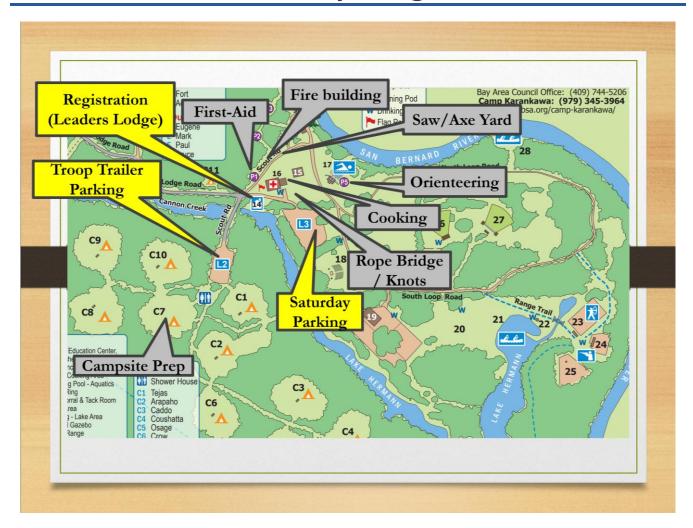
8:00 – 11 am Check-Out – Leaders Lodge (Remember to pick up your Medical Forms)

7:30am - Breakfast

9:00 am - Scouts Own Worship Service

11:00 am GATES CLOSE - All Campers must leave Camp no later than 11:00 am

Webelos Woods Activity Program Areas



Cooking

Scouts will work within their patrols to prepare meals for themselves, their leaders, and parents. Scouts will get experience with preparing a meal using camp kitchens, Coleman stoves and Dutch ovens.

First Aid

Scouts will learn what First Aid is. They will also show what to do for hurry cases of first aid.

Campsite Preparedness

Scouts will learn the techniques related to a good camping site setup. Scouts will discuss topics such as location, size and shape, protection from weather, insects and animals, ground cover, drainage, and concepts of leave no trace will be covered. Scouts will also get to see lashing possibilities in action.

Knots/Lashings

Scouts will use a variety of techniques to learn lashing techniques and the knots used throughout Scouting.

Fire Building

Scouts will discuss fire and stove safety. Scouts demonstrate proper fire building technique.

Saw/Axe Yard

Scouts will expand their experience of knife safety with the use of a saw (and axe) and the skills to chop a piece of wood.

Orienteering

Scouts will discover the concepts by utilizing the compass to determine their direction and proper path to take.

Camp Spirit

Your campsite is your home away from home. It's a great opportunity to make your site unique and to show off your pride for your unit.

Patrol Spirit

Do you have a den flag? Or a patrol yell? Get ready to show pride in your patrol as you display these emblems as you travel from location to location.

Decorate Your Campsite

Your campsite is part of your identity. Decorate it to show pride in your pack.

Campfire Program

A campfire program is an essential part of the Scouting experience. Work with your patrol to come up with something to present to the group. Jokes, songs, skits, and stories are all welcomed. These need to adhere to Scout Law.

General Information

Camp Safety

The Guide to Safe Scouting, Youth Protection procedures, and Camp Karankawa Rules will be followed by all individuals at camp to ensure the health and safety of our participants.

- Guide to Safe Scouting (Updated February. 2022) https://www.scouting.org/health-and-safety/gss/
- Youth Protection https://www.scouting.org/training/youth-protection/
- Camp Karankawa Rule and Policy http://www.bacbsa.org/camp-karankawa/69179

- Shoes <u>Everyone must wear closed toe and heal shoes!!!</u> (NO Crocs or sandals.) If you do not bring the appropriate shoes, you will be asked to leave and purchase footwear. If you choose not to purchase footwear, you will be directed to leave, and no refund will be given. Please make sure to bring an extra pair (or two) of shoes and plenty of extra socks.
- Use the buddy system **at all times**. The lake, river and pool areas are off limits.
- Bathrooms and showers are available. Please do not let your child try to find the restroom in the dark. All tents & trees look alike not only to an adult but for a little one it can be a nightmare!

Camp Gear

Be Prepared - each pack or individual family should have the following:

- Copies of each participant's BSA health and medical record, parts A&B. This includes <u>all</u> Scouts and adults. THIS IS MANDATORY.
- 2. **Day Pack** with Essential 6 (a reusable water bottle, snack, flashlight with extra batteries, whistle, first aid kit, and skin protection/sunscreen, bug spray recommended). We will have water coolers for refills available at several locations.
- 3. Attire Scouts may choose to wear or bring their field uniform (Class A). A pack t-shirt, called an activity uniform (Class B) (purchased from the pack) can be worn for the majority of the weekend. The Field Uniform (official shirt with patches and badges) is recommended for flag ceremonies, campfire programs and the Scouts Own Service on Sunday morning. Bring a hat, rain jacket or poncho, pajamas, extra clothes, extra socks and shoes, mud boots/rain gear, closed toe shoes only.
- 4. **Foul weather gear** for rain or cold.
- 5. Food The program includes Saturday dinner and Sunday breakfast for all Webelos, Arrow of Lights and their adults. You are responsible for all other meals. There is a small gas station that sells groceries approximately 7 miles away and a Walmart just a little further. Meals may contain gluten or other allergens. If you have a sensitivity to these, please bring an alternative. Campfires will depend upon the status of the burn ban in our area, so you MUST plan your meals accordingly.
- 6. Water bottle Bring a re-usable bottle for water to drink during the day.
- 7. **Mess kit** You must provide your own mess kit for the weekend. The mess kit consists of a plate, bowl, cup or your water bottle, spoon and fork or spork (combination). If you do not own one, be resourceful. A frisbee and plasticware from takeout will work too. NO GLASS!
- 8. Trash bags for your pack's trash (supper supplies, etc.)
- 9. **Knives** are not needed or used during this program.
- 10. Gear to consider for camping: camp drinking/cooking water supply, wagon, pack/den flags, table, chairs, tent, sleeping bags, pillow, lantern, camp stove, pots, utensils, can opener, measuring cup, percolator, 3 wash, rinse & sanitize tubs, dish soap / sanitizing tablets, sponge, towels, paper towels, aluminum foil, mess kit, spork/plastic silverware, reusable cup / coffee cup, roasting stick, Scout Handbook, toiletries.
- 11. **Sleeping arrangements** Adults and Scouts will need to provide their own tents and camping equipment. If your unit is planning to bring both male and female Scouts, have the adults' tents in between the genders. Adults should have their own sleeping quarters.

Health & Safety

Medical forms will be turned into the medic upon arrival and returned once your bathroom assignment is complete. Forms will not be returned unless you go to check-out and request upon leaving.

During program times, a medic will be available at the Health and Education Center (HEC). A trained staff member will be on site to manage minor accidents or illnesses. If an injury occurs needing more than a Band-Aid, at the discretion of the camp medic, an ambulance may be called. There will be a medical team on the property all weekend. If the need arises for attention, a medic can be found in First Aid located in the Health and Education Center, plus medics may be contacted by a staffer with a radio.

Medications should be kept with an adult apart from rescue inhalers and epi-pens where the doctor permits the child to use these emergency medications on their own. At the time of check in, the parent or pack's event organizer MUST inform the Medical Officer of anyone carrying an inhaler or epi-pen.

Leaving Camp Property

Camp Director/Staff must be able to locate individuals at any time in case of emergency. For this reason, everyone - adult, parent, or Scout of any Rank, MUST sign out at the Leaders Lodge upon leaving and sign back in upon returning.

Inclement Weather

Please watch and prepare for the weather before arriving at camp. At times, the weather conditions may change during the duration of camp or activities. In the event such weather threatens our activities, <u>3</u> horn blasts will indicate that we need to stop all activities. We will gather and make our way to the Health and Education Center (HEC) until the Camp Ranger alerts us that the threat is no longer imminent.

Lost and Found

If you lost an item, go to the Leaders Lodge. At the end of camp, any items will be taken to the Leaders Lodge for the lost & found. If you found an item, please turn it in to the Leaders Lodge. If it is valuable, LEAVE IT HOME.

Campsites

Your campsite assignment will be provided during Check-In. Set your camp site up in a circular fashion as to keep your camp site identifiable. You are not the only one in a campsite area. Restrooms will also be assigned but that is only for cleaning purposes. Both areas will need to be inspected by the inspection team at check-out for release on Sunday.

There are a limited number of campfire rings in each campsite. They are first come first serve. Scouts are friendly. They are campsite rings not a family, pack, or troop ring. Everyone is welcome to campfires in campsites. You must have water buckets filled by any fire.

DO NOT start a campfire outside of a ring.

DO NOT move rings to other locations in the campsite once a fire has started in it.

Observe all state and local guidance to burn bans and other fire hazards in the area.

Fire is never left unattended, day or night.

Camp Trash

All trash created by you or your unit in the campsite areas will need to be taken to the woodpile near the restrooms and parking lot. Remember to secure your trash. Camp Karankawa's local residents (animals) love having visitors. It is not the critters responsibility to pick up...it is yours.

Carts & Trails

We recommend you bring your own cart to transfer camp items from the parking area to your site. **There are only a few working carts at Camp Karankawa.** No motorized vehicles are permitted on the trail.

Units are responsible for their cart if any damage occurs.

Trail and cart users should do the following:

- 1. Always return the cart to the staging area once you are done with it. Please do not leave it at your campsite.
- 2. Never allow anyone to ride, sit or stand on the carts.
- 3. While loading the carts, keep the heavier items over the wheels. Ropes or bungee cords are helpful in keeping bulky loads from falling on the trail.
- 4. DO NOT play on the empty carts. This is to avoid injury.
- 5. Carts should be manned by **two** people, with additional help to keeping the gear steady.
- 6. Drive and walk courteously, keeping to the right when meeting others. Flashlights are helpful at night but should be aimed at the ground and not at oncoming campers.

Refund Policy

Refunds will only be granted to the original paying customer, whether it is the unit or individual. All unit refunds will be paid to the Committee Chairperson on record for that unit. All but 15% of an individual's fee is refundable, under certain circumstances (sickness, death in family, summer school, military deployment or relocation only) as long as it is requested in writing, with back-up documentation, and received in the Scout Service Center, 3020 53rd Street, Galveston, TX 77551-5917. Refund requests due to light weather issues, homesickness, and schedule conflicts, misinterpretation of printed council policies and procedures or reasons other than those noted above will not warrant a refund. In addition, partial refunds will not be granted for partial camp/event stays. If a camp or event is forced to be canceled by the council, because of severe weather, or circumstances prior to the camp or event occurring, the council will reschedule the camp/event or initiate the refund process. All requests are due to the council office 15 days prior to the start of the event. Refunds will be issued in the form of a check.

We hope you enjoy YOUR CAMP KARANKAWA.

Please leave it better than you found it.

Respect the facilities and equipment.

Neither would be available to you without your Bay Area Council operations.

REMEMBER it is your ultimate backyard to take care of and support!

Supporting Friends of Scouting = Partnership in Scouting

Be part of a solution by supporting Friends of Scouting and volunteering. Together we can accomplish the mission.

THE OUTDOOR CODE

As an American, I will do my best to be clean in my outdoor manners.

To be careful with fires.

To be considerate in the outdoors and to be conservation minded.

Bay Area Council, Boy Scouts of America 3020 53rd Street Galveston, Texas 77551 409-744-5206 www.bacbsa.org